Staged Specification Logic

Higher-order Imperative Programs + Algebraic Effects

Yahui Song

Research Fellow @ National University of Singapore (NUS)

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My Research

• PhD (2018 Aug – 2023 May)

Thesis: Symbolic Temporal Verification Techniques with Extended Regular Expressions

Keywords: Modularly (Scalability), Expressive Specification, Hoare-style Verification

Applications - Event-based reactive systems [ICFEM 2020] Synchronous languages like Esterel [VMCAI 2021] User-defined algebraic effects and handlers [APLAS 2022] Real-time systems [TACAS 2023]

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Temporal Property Guided Bug Detection and Repair [FSE 2024]

Staged Specification Logic:

Higher-order Imperative Programs [FM 2024]

Unrestricted Algebraic Effects and Handling [ICFP 2024]





Staged Specification Logic for Verifying Higher-Order Imperative Programs

Darius Foo, Yahui Song, Wei-Ngan Chin

Challenges with Effectful Higher-order Functions

- Existing (automated) verifier varies greatly:
 - Pure only: Dafny, WhyML, Cameleer
 - Type system (Rust) guarantees: Creusot, Prusti
 - Interactive: Iris, CFML, Pulse/Steel (F*)
- When supported, specifications are *imprecise*
- Is there a *precise and general* way to support effectful higherorder functions in *automated* program verifiers?

Specification in Iris

Some clients may want to operate only on certain kinds of lists f must preserve the invariant $\forall P, Inv, f, xs, l. \left\{ \begin{array}{l} (\forall x, a', ys. \{P \ x * Inv \ ys \ a'\} \ f(x, a') \ \{r. \ Inv \ (x::ys) \ r\}) \\ * \ isList \ l \ xs * all \ P \ xs * Inv \ [] \ a \\ \text{(Separation logic) Invariant} \\ \text{foldr should not change the list} \ foldr \ f \ a \ l \\ \{r. \ isList \ l \ xs * Inv \ xs \ r\} \right\}$

```
let rec foldr f a l =
    match l with
    [] => a
    | h :: t =>
    f h (foldr f a t)
```

The Use of Abstract Properties $\forall P, Inv, f, xs, l. \left\{ \begin{array}{l} (\forall x, a', ys. \{P \ x * Inv \ ys \ a'\} \ f(x, a') \ \{r. \ Inv \ (x::ys) \ r\}) \\ * \ isList \ l \ xs * all \ P \ xs * Inv \ [] \ a \end{array} \right\}$ foldr f a l $\{r. isList \ l \ xs * Inv \ xs \ r\}$

- foldr commits to an abstraction of f's behavior
- The abstraction may not be precise enough for a given client

The specification of foldr is higher-order in the sense that it involves nested Hoare triples (here in the precondition). The reason being that foldr takes a function f as argument, hence we can't specify foldr without having some knowledge or specification for the function f. Different clients may instantiate foldr with some very different functions, hence it can be hard to give a specification for f that is reasonable and general enough to support all these choices. In particular knowing when one has found a good and provable specification can be difficult in itself.

<u>https://iris-project.org/tutorial-pdfs/iris-lecture-notes.pdf</u> (page 32)

Difficult to handle cases like:

• Problem 1: Mutable list

let foldr_ex1 l = foldr (fun x r -> let v = !x

in x := v+1; v+r) 1 0

• Problem 2: Strengthened precondition

let foldr_ex2 l = foldr (fun x r -> assert(x+r>=0);x+r) l 0

• Problem 3: Exceptions/effects

$$\forall P, Inv, f, xs, l. \left\{ \begin{array}{l} (\forall x, a', ys. \{P \ x * Inv \ ys \ a'\} \ f(x, a') \ \{r. \ Inv \ (x::ys) \ r\}) \\ * \ isList \ l \ xs * all \ P \ xs * Inv \ [] \ a \\ foldr \ f \ a \ l \\ \{r. \ isList \ l \ xs * Inv \ xs \ r\} \end{array} \right\}$$

Difficult to handle cases like:

• Problem 1: Mutable list



$$\forall P, Inv, f, xs, l. \left\{ \begin{array}{l} (\forall x, a', ys. \{P \ x * Inv \ ys \ a'\} \ f(x, a') \ \{r. \ Inv \ (x::ys) \ r\}) \\ * \ isList \ l \ xs * all \ P \ xs * Inv \ [] \ a \\ foldr \ f \ a \ l \\ \{r. \ isList \ l \ xs * Inv \ xs \ r\} \end{array} \right\}$$

We Propose "Staged Specification Logic"



- 1. Sequencing and uninterpreted relations
- 2. Recursive formulae
- 3. Re-summarization of recursion/lemmas
- 4. Compaction via bi-abduction

 \Rightarrow Defer abstraction until appropriate

1. Sequencing and uninterpreted relations

$$\varphi \, ::= \, \mathbf{req} \, P \mid \mathbf{ens}[r] \, Q \mid \varphi; \varphi \mid f(x,r) \mid \exists \, y \, . \, \varphi \mid \varphi \lor \varphi$$

We can no longer assume anything about y at this point.

We also cannot assume anything about x!

2. Recursive formulae

$$arphi \, ::= \, {f req} \, P \mid {f ens}[r] \, Q \mid arphi; arphi \mid f(x,r) \mid \exists \, y \, . \, arphi \mid arphi \lor arphi$$





$$\begin{aligned} foldr(f, a, l, res) &= \\ \exists P, Inv, xs . \mathbf{req} \, List(l, xs) * Inv([], a) \land all(P, xs) \\ \land f(x, a', r) \sqsubseteq (\exists ys . \mathbf{req} \, Inv(ys, a') \land P(x); \mathbf{ens}[r] \, Inv(x::ys, r)); \\ \mathbf{ens}[res] \, List(l, xs) * Inv(xs, res) \end{aligned}$$

$$\pi ::= \dots \mid \varphi \sqsubseteq \varphi$$

 $arphi \, ::= \, \mathbf{req} \, P \mid \mathbf{ens}[r] \, Q \mid arphi; arphi \mid f(x,r) \mid \exists \, y \, . \, arphi \mid arphi \lor arphi$

let foldr_sum_state x xs init

= let g c t = x := !x + c; c + t in foldr g xs init

$$\varphi \, ::= \, \mathbf{req} \, P \mid \mathbf{ens}[r] \, Q \mid \varphi; \varphi \mid f(x,r) \mid \exists \, y \, . \, \varphi \mid \varphi \lor \varphi$$

$$sum(li, res) = l = [] \land res = 0 \lor \exists r, l_1 \cdot l = x :: l_1 \land sum(l_1, r) \land res = x + r$$

$$\begin{array}{l} foldr(f,a,l,res) = \\ \mathbf{ens} \ l = [] \land res = a \\ \lor \ \exists \ r,l_1 \ ; \ \mathbf{ens} \ l = x :: l_1 ; \\ foldr(f,a,l_1,r); f(x,r,res) \end{array}$$

$$\forall x, xs, init, res. \underbrace{foldr(g, xs, init, res)}_{\sqsubseteq \exists i, r. \operatorname{\mathbf{req}} x \mapsto i; \operatorname{\mathbf{ens}} x \mapsto i + r \wedge res = r + init \wedge r = sum(xs)}$$

$$\begin{split} \varphi \, &::= \, \operatorname{\mathbf{req}} P \mid \operatorname{\mathbf{ens}}[r] \, Q \mid \varphi; \varphi \mid f(x,r) \mid \exists \, y \, . \, \varphi \mid \varphi \lor \varphi \\ D, P, Q \, &::= \sigma \land \pi \qquad \sigma \, ::= \, emp \mid x \mapsto y \mid \sigma \ast \sigma \mid ... \end{split}$$

Recovering abstraction: proving entailments



$$\varphi ::= \operatorname{req} P \mid \operatorname{ens}[r] Q \mid \varphi; \varphi \mid f(x,r) \mid \exists y . \varphi \mid \varphi \lor \varphi$$
$$D, P, Q ::= \sigma \land \pi \qquad \sigma ::= emp \mid x \mapsto y \mid \sigma * \sigma \mid \dots$$



$$\begin{split} \varphi \, &::= \, \operatorname{\mathbf{req}} P \mid \operatorname{\mathbf{ens}}[r] \, Q \mid \varphi; \varphi \mid f(x,r) \mid \exists \, y \, . \, \varphi \mid \varphi \lor \varphi \\ D, P, Q \, &::= \sigma \land \pi \qquad \sigma \, ::= \, emp \mid x \mapsto y \mid \sigma \ast \sigma \mid ... \end{split}$$

Recovering abstraction: proving entailments



Solutions with Staged Logic

• Problem 1: Mutable list

Problem 2: Strengthened precondition
 let foldr_ex2 1 = foldr (fun x r -> assert(x+r>=0);x+r) 1 0

 $foldr_ex2(l, res) \sqsubseteq req allSPos(l); ens sum(l) = res$

Problem 3: Exceptions/effects
 let foldr_ex3 1 = foldr (fun x r -> if x>=0 then x+r
 else raise Exc()) 1 0

 $foldr_ex3(l, res) \sqsubseteq ens allPos(l) \land sum(l) = res \lor (ens[_] \neg allPos(l); Exc())$

Implementation & Evaluation

- 5K LoC on top of OCaml 5
- Reasonably low verification time
- Feasibility & increased expressiveness over existing systems

	Heifer			Cameleer $[21]$			Prusti [27]				
Benchmark	LoC	LoS	T	T_P	LoC	LoS	T	LoC	LoS	T	
map	13	11	0.66	0.58	10	45	1.25		-		
$\mathrm{map}_{-}\mathrm{closure}$	18	7	1.06	0.77		×			-		
fold	23	12	1.06	0.87	21	48	8.08		-		
fold_closure	23	12	1.25	0.89		X -			-		 inexpressible
iter	11	4	0.40	0.32		×			-		
compose	3	1	0.11	0.09	2	6	0.05		<u> </u>		 incomparable
$compose_closure$	23	4	0.44	0.32		×			X		
closure [24]	27	5	0.37	0.27		×		13	11	6.75	
closure_list	7	1	0.15	0.09		×			-		
applyN	6	1	0.19	0.17	12	13	0.37		-		
blameassgn [11]	14	6	0.31	0.28		×		13	9	6.24	
counter [16]	16	4	0.24	0.18		×		11	7	6.37	
lambda	13	5	0.25	0.22		×	_		-		
	197	73			45	112		37	27		
LoS/LoC = 0.37						2.49	1	= (0.73		20

Summary

$$\varphi \, ::= \, \mathbf{req} \, P \mid \mathbf{ens}[r] \, Q \mid \varphi; \varphi \mid f(x,r) \mid \exists \, y \, . \, \varphi \mid \varphi \lor \varphi$$

- Staged logic for effectful higher-order programs
 - 1. Sequencing and uninterpreted relations
 - 2. *Recursive* formulae
 - 3. Re-summarization of recursion/lemmas
 - 4. Compaction via bi-abduction
 - \Rightarrow Defer abstraction until appropriate
- Heifer a new automated verifier: https://github.com/hipsleek/heifer

*Higher-order Effectful Imperative Function Entailments and Reasoning





Specification and Verification for

Unrestricted Algebraic Effects and Handling

Yahui Song, Darius Foo, Wei-Ngan Chin



User-defined Effects and Handlers



Example taken from "Effect Handlers in Multicore OCaml" slides by KC Sivaramakrishnan.

Motivation Example

```
effect Label: int
1
 (* User-defined effect, which will be resumed with int values *)
2
3
  let callee () : int
4
 = let x = ref 0 in (* initialize x to zero *)
5
    let ret = perform Label in (* the handler has no access to x *)
6
7 	 x := !x + 1;
                 (* increment x from zero to one *)
 assert (!x = 1); (* x now contains one *)
8
9 ret + 2
                             (* return the resumed value + 2 *)
```

- Zero-shot handlers: abandon the continuation, just like exception handlers;
- One-shot handlers: resume the continuation once, the assertion on line 8 succeeds;
- Multi-shot handlers: resume the continuation more than once, the assertion on line 8 fails.

Motivation Example

```
effect Label: int
(* User-defined effect, which will be resumed with int values *)
let callee () : int
= let x = ref 0 in (* initialize x to zero *)
let ret = perform Label in (* the handler has no access to x *)
x := !x + 1; (* increment x from zero to one *)
assert (!x = 1); (* x now contains one *)
ret + 2 (* return the resumed value + 2 *)
```

Existing verification techniques:

- > multi-shot continuations + pure setting, e.g. [Song et al. 2022];
- heap manipulation + one-shot continuations, e.g. [de Vilhena and Pottier 2021];
- > multi-shot + heap-manipulation, under a restricted frame rule, e.g. [de Vilhena 2022].

Protocol Based Approach [de Vilhena and Pottier 2021]

- Hazel & Maze: Model client-handler interactions in the form of protocols
- Globally define the effects that clients perform and the replies they receive from handlers
- Global assumptions to provide explicit (or early) interpretation effects

 $ABORT \triangleq ! (()) \{ \text{True} \} ? y (y) \{ \text{False} \}$ $CXCHG \triangleq ! x x' (x') \{ \ell \mapsto x \} ? (x) \{ \ell \mapsto x' \}$ $AXCHG \triangleq ! x x' (x') \{ I x \} ? (x) \{ I x' \}$ $READWRITE \triangleq read \# ! x (()) \{ I x \} ? (x) \{ I x \}$ $+ write \# ! x x' (x') \{ I x \} ? (()) \{ I x \}$

Motivation Example

```
1 effect Label: int
2 (* User-defined effect, which will be resumed with int values *)
3
4 let callee () : int
5 = let x = ref 0 in (* initialize x to zero *)
6 let ret = perform Label in (* the handler has no access to x *)
7 x := !x + 1; (* increment x from zero to one *)
8 assert (!x = 1); (* x now contains one *)
9 ret + 2 (* return the resumed value + 2 *)
```

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Specification and Verification for

Unrestricted Algebraic Effects and Handling

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4th Sep @ ICFP 2024, Milan, Italy

Our Solution: Effectful Specification Logic (ESL)

- Fully modular per-method verification (no global assumption)
- Sequencing, φ_1 ; φ_2
- Uninterpreted relations for *unhandled effects* and unknown functions, *E(x, r)*
- Reducible *try-catch logic constructs*
- Normalization: compact each sequence of pre/post stages, via bi-abduction
- Use *re-summarization* (lemma) when handling recursive generated effects

$$(ESL) \qquad \varphi \quad ::= \quad \operatorname{req} P \mid \operatorname{ens}[r] \ Q \mid \varphi; \varphi \mid \varphi \lor \varphi \mid \exists x^*; \varphi \mid E(x, r) \mid f(x^*, r) \land \operatorname{try}[\delta](\varphi) \operatorname{catch} \mathcal{H}_{\Phi}$$

$$D, P, Q ::= \sigma \land \pi \qquad \qquad \sigma ::= emp \mid x \mapsto y \mid \sigma * \sigma \mid \dots$$

resu

We propose ESL

```
(ESL) \qquad \varphi \quad ::= \quad \operatorname{req} P \mid \operatorname{ens}[r] \ Q \mid \varphi; \varphi \mid \varphi \lor \varphi \mid \exists \ x^*; \varphi \mid \underbrace{E(x, r)} \mid f(x^*, r) \mid \operatorname{try}[\delta](\varphi) \operatorname{catch} \mathcal{H}_{\Phi}
```

```
1 effect Label: int
 (* User-defined effect, which will be resumed with int values *)
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  x := !x + 1;
                           (* increment x from zero to one *)
7
 assert (!x = 1);
                               (* x now contains one *)
8
   ret + 2
                               (* return the resumed value + 2 *)
9
```

$$\Rightarrow callee(r_c) = \exists x \cdot ens \ x \mapsto 0; \qquad // Line 5$$

$$\exists ret \cdot Label(ret); \qquad // Line 6$$

$$\exists z \cdot req \ x \mapsto z \land z+1=1 \ ens[r_c] \ x \mapsto z+1 \land r_c=(ret+2) \ // Lines \ 7-9$$

We propose ESL

 $(ESL) \qquad \varphi \quad ::= \quad \operatorname{req} P \mid \operatorname{ens}[r] \ Q \mid \varphi; \varphi \mid \varphi \lor \varphi \mid \exists \ x^*; \varphi \mid \underbrace{E(x, r)} \mid f(x^*, r) \mid \operatorname{try}[\delta](\varphi) \operatorname{catch} \mathcal{H}_{\Phi}$

effect Label: int 1 (* User-defined effect, which will be resumed with int values *) 2 3 4 **let** callee () : int 5 = let x = ref 0 in (* initi Bi-abduction: let ret = perform Label in (* the h 6 x := !x + 1;(* incre $\exists Z; Peq X \rightarrow Z;$ 7 8 assert (!x = 1); (* x now ens $x \rightarrow z+1;$ returned b; req x \rightarrow b \land b=1 9 ret + 2 $callee(r_c) = \exists x \cdot \mathbf{ens} \ x \mapsto 0;$ // Line 5 $\exists ret \cdot Label(ret);$ // Line 6 $\exists z \cdot \text{req} \ x \mapsto z \land z+1=1 \ \text{ens}[r_c] \ x \mapsto z+1 \land r_c=(ret+2) \ // \ \text{Lines} \ 7-9$

We propose ESL

 $(ESL) \qquad \varphi \quad ::= \quad \operatorname{req} P \mid \operatorname{ens}[r] \ Q \mid \varphi; \varphi \mid \varphi \lor \varphi \mid \exists \ x^*; \varphi \mid \underbrace{E(x, r)} \mid f(x^*, r) \mid \operatorname{try}[\delta](\varphi) \operatorname{catch} \mathcal{H}_{\Phi}$

1 **effect** Label: int (* User-defined effect, which will be resumed with int values *) 2 3 4 **let** callee () : int 5 = let x = ref 0 in (* initi Bi-abduction: let ret = perform Label in (* the h 6 (* incre $\exists z; req x \rightarrow z \land z+1=1;$ x := !x + 1;7 8 assert (!x = 1); (* x now ens $x \rightarrow z+1$ 9 ret + 2 🗶 returh the resumed value + 2 × $callee(r_c) = \exists x \cdot \mathbf{ens} \ x \mapsto 0;$ // Line 5 $\exists ret \cdot Label(ret);$ // Line 6 $\exists z \cdot \text{req} \ x \mapsto z \land z+1=1 \ \text{ens}[r_c] \ x \mapsto z+1 \land r_c=(ret+2) \ // \ \text{Lines} \ 7-9$

Try-Catch Reduction (Examples)

 $callee(r_c) = \exists x \cdot ens \ x \mapsto 0;$ // Line 5 // Line 6 $\exists ret \cdot Label(ret);$ $\exists z \cdot \operatorname{reg} x \mapsto z \wedge z + 1 = 1 \operatorname{ens}[r_c] x \mapsto z + 1 \wedge r_c = (\operatorname{ret} + 2) / / \operatorname{Lines} 7 - 9$

let zero_shot () : int $(* \ zero_shot(r_z) = \exists x ; \mathbf{ens}[r_z] \ x \mapsto 0 \land r_z = -1 \ *) \qquad (* \ one_shot(r_o) = \exists x ; \mathbf{ens}[r_o] \ x \mapsto 1 \land r_o = 5 \ *)$ = match callee () with effect Label k -> -1

let one_shot () : int = match callee () with | effect Label k -> resume k 3

Try-Catch Reduction (Examples)

 $callee(r_c) = \exists x \cdot ens \ x \mapsto 0;$ // Line 5 $\exists ret \cdot Label(ret);$ // Line 6 $\exists z \cdot \operatorname{reg} x \mapsto z \wedge z + 1 = 1 \operatorname{ens}[r_c] x \mapsto z + 1 \wedge r_c = (\operatorname{ret} + 2) / / \operatorname{Lines} 7 - 9$

let zero_shot () : int (* $zero_shot(r_z) = \exists x ; ens[r_z] x \mapsto 0 \land r_z = -1 *)$ | (* $one_shot(r_o) = \exists x ; ens[r_o] x \mapsto 1 \land r_o = 5 *)$ = match callee () with effect Label k -> -1

let one_shot () : int = match callee () with | effect Label k -> resume k 3

```
let multi_shot () : int
(* multi\_shot(r_m) = req false *)
= match callee () with
| effect Label k ->
  let _ = resume k 4 in resume k 5
```

Try-Catch Reduction (Examples)

```
callee(r_c) = \exists x \cdot ens \ x \mapsto 0; \qquad // \text{ Line 5} 
\exists ret \cdot Label(ret); \qquad // \text{ Line 6} 
\exists z \cdot req \ x \mapsto z \land z+1=1 \ ens[r_c] \ x \mapsto z+1 \land r_c=(ret+2) \ // \text{ Lines 7-9}
```

<pre>let zero_shot () : int</pre>	<pre>let one_shot () : int</pre>
(* zero_shot(r_z) = $\exists x$; ens[r_z] $x \mapsto 0 \land r_z = -1$ *)	(* $one_shot(r_o) = \exists x ; ens[r_o] x \mapsto 1 \land r_o = 5 *$)
<pre>= match callee () with</pre>	<pre>= match callee () with</pre>
effect Label k -> -1	effect Label k -> resume k 3

```
let multi_shot () : int
(* multi_shot(r<sub>m</sub>) = req false *)
= match callee () with
| effect Label k ->
let _ = resume k 4 in resume k 5
```

Intuition:

- > Explicit access to continuation
- > Modular verification:
 - try-catch reduction
 - normalization via bi-abduction

Try-Catch Reduction (Selected Rules)

• The base case:

$$\frac{(x \to \Phi_n) \in \mathcal{H}_{\Phi}}{\operatorname{try}[\delta](\mathcal{N}[r])\operatorname{catch}\mathcal{H}_{\Phi} \rightsquigarrow \mathcal{N}[r]; \Phi_n[r/x]} \quad [\mathcal{R}\text{-Normal}]$$

• When handling an effect, first reason about the behaviours of its continuation

$$\frac{\mathcal{E} = \mathcal{N}; \mathbf{E}(x, r) \qquad \mathbf{E} \in dom(\mathcal{H}_{\Phi}) \qquad \operatorname{try}[d](\theta) \operatorname{catch} \mathcal{H}_{\Phi} \rightsquigarrow \Phi}{\operatorname{try}[d](\mathcal{E}; \theta) \operatorname{catch} \mathcal{H}_{\Phi} \rightsquigarrow \operatorname{try}[d](\mathcal{E} \# \Phi) \operatorname{catch} \mathcal{H}_{\Phi}} \qquad [\mathcal{R}\text{-}Deep]$$

• Instantiate the high-order predicate k using the continuation's specification

 $\frac{\mathcal{E} = \mathcal{N}; \mathbf{E}(x, r) \quad (\mathbf{E}(y)k \to \Phi) \in \mathcal{H}_{\Phi} \quad \Phi' = \Phi[x/y, (\lambda(r, r_c) \to \Phi[r_c])/k]}{\operatorname{try}[\delta](\mathcal{E} \# \Phi[r_c]) \operatorname{catch} \mathcal{H}_{\Phi} \rightsquigarrow \mathcal{N}; \Phi'} \qquad [\mathcal{R}\text{-Eff-Handle}]$

Try-Catch Reduction (Selected Rules)

- The base case: $(x \rightarrow \Phi_n) \in \mathcal{H}_{\Phi}$ $\overline{\operatorname{try}[\delta](\mathcal{N}[r])\operatorname{catch}\mathcal{H}_{\Phi} \rightsquigarrow \mathcal{N}[r]; \Phi_n[r/x]}$ [*R-Normal*]
- When handling an effect, first reason about the behaviours of its continuation

$$\frac{\mathcal{E} = \mathcal{N}; \mathbf{E}(x, r) \qquad \mathbf{E} \in dom(\mathcal{H}_{\Phi}) \qquad \mathbf{try}[d](\theta) \operatorname{catch} \mathcal{H}_{\Phi} \rightsquigarrow \Phi}{\mathbf{try}[d](\mathcal{E}; \theta) \operatorname{catch} \mathcal{H}_{\Phi} \rightsquigarrow \mathbf{try}[d](\mathcal{E} \# \Phi) \operatorname{catch} \mathcal{H}_{\Phi}} \qquad [\mathcal{R}\text{-Deep}]$$
Instantiate the high-order predicate k using the continuation's specification
$$= \mathcal{N}; \mathbf{E}(x, r) \qquad (\mathbf{E}(y)k \rightarrow \Phi) \in \mathcal{H}_{\Phi} \qquad \Phi' = \Phi[x/y, (\lambda(r, r_c) \rightarrow \Phi[r_c])/k]$$

$$\mathbf{try}[\delta](\mathcal{E} \# \Phi[r_c]) \operatorname{catch} \mathcal{H}_{\Phi} \rightsquigarrow \mathcal{N}; \Phi'$$
Binding the effect free continuation to k

•

3

Higher-Order Function meets Unresolved Try-Catch Construct



```
effect Flip : bool
1
2
   let tossN n
3
    (* tossN(n, res) = \exists r_0; ens n=1; Flip(r_0); ens[res] res=r_0 \lor
4
                     \exists r_1; \text{ ens } n > 1; Flip(r_1); \exists r_2; tossN(n-1, r_2); \text{ ens}[res] res=(r_1 \land r_2) *)
   = match n with
5
                                                                                                     2
                                                                                                                     3
    | 1 -> perform Flip
6
    | n -> let r1 = perform Flip in
7
            let r2 = tossN (n-1) in r1 && r2
8
                                                                                                         5
                                                                                                                 6
9
                                         Conjunct each Flip result
    let all results counter n
10
                                                                                                 n=1, counter = 2, res = 1
    (* all\_results(n, r) = \exists z; req counter \mapsto z \land n > 0 ens[r] counter \mapsto z + (2^{n+1} - 2) \land r = 1 *)
11
   = match tossN n with
12
                                                                                                 n=2, counter = 6, res =1
      | x \rightarrow if x then 1 else 0
13
      | effect Flip k ->
14
                                                                                                 n=3, counter=14, res =1
                                                      (* increase the counter *)
           counter := !counter + 1;
15
          let res1 = resume k true in
                                                      (* resume with true
                                                                                     *)
16
                                                                                                 ...
                                                      (* increase the counter *)
          counter := !counter + 1;
17
                                                      (* resume with false
          let res2 = resume k false in
                                                                                     *)
                                                                                                 ..., counter = 2^{n+1}-2, res=1
18
                                                       (* gather the results
          res1 + res2
                                                                                     *)
19
```

```
effect Flip : bool
2
   let tossN n
3
   (* tossN(n, res) = \exists r_0; ens n=1; Flip(r_0); ens[res] res=r_0 \lor
4
                     \exists r_1; ens n > 1; Flip(r_1); \exists r_2; tossN(n-1, r_2); ens[res] res=(r_1 \land r_2) *)
   = match n with
5
                                                                                                   2
                                                                                                                  3
    | 1 -> perform Flip
6
    | n -> let r1 = perform Flip in
7
            let r2 = tossN (n-1) in r1 && r2
8
                                                                                                       5
                                                                                                              6
9
                                        Conjunct each Flip result
    let all results counter n
10
                                                                                               n=1, counter = 2, res = 1
   (* all_results(n, r) = \exists z; req counter \mapsto z \land n > 0 ens[r] counter \mapsto z + (2^{n+1} - 2) \land r = 1 *)
11
   = match tossN n with
12
                                                                                               n=2, counter = 6, res =1
      | x \rightarrow if x then 1 else 0
13
      | effect Flip k ->
14
                                                                                               n=3, counter=14, res =1
                                                (* increase the counter *)
          counter := !counter + 1;
15
          let res1 = resume k true in
                                                     (* resume with true
                                                                                   *)
16
                                                                                               ...
                                                     (* increase the counter *)
          counter := !counter + 1;
17
          let res2 = resume k false in
                                                     (* resume with false
                                                                                   *)
                                                                                               ..., counter = 2^{n+1}-2, res=1
18
                                                      (* gather the results
          res1 + res2
                                                                                   *)
19
```

Sum up how many back tracking branches leads to all true

```
1 effect Flip : bool
```

```
try \exists res; tossN(n, res) # \exists r; ens[r] (acc\land res)\land r=1 \lor \neg (acc \land res) \land r=0 catch \mathcal{H}_{\Phi} \sqsubseteq \exists r; \Phi_{inv}(n, acc, r)
```

```
\Phi_{inv}(n, acc, r) = \exists w; \text{ req counter} \mapsto w \operatorname{ens}[r] \operatorname{counter} \mapsto w + (2^{n+1} - 2) \land (acc \land r = 1 \lor \neg acc \land r = 0)
```

```
7 | n -> let r1 = perform Flip in
          let r2 = tossN (n-1) in r1 \&\& r2
8
9
   let all results counter n
10
   (* all\_results(n, r) = \exists z; req counter \mapsto z \land n > 0 ens[r] counter \mapsto z + (2^{n+1} - 2) \land r = 1 *)
11
   = match tossN n with
12
     | x \rightarrow if x then 1 else 0
13
    | effect Flip k ->
14
                                  (* increase the counter *)
    counter := !counter + 1;
15
    let res1 = resume k true in (* resume with true
16
                                                                      *)
   counter := !counter + 1; (* increase the counter *)
17
  let res2 = resume k false in (* resume with false
                                                                      *)
18
                                              (* gather the results *)
    res1 + res2
19
```

1 **effect** Flip : bool

```
try \exists res; tossN(n, res) # \exists r; ens[r] (acc \land res) \land r=1 \lor \neg (acc \land res) \land r=0 catch \mathcal{H}_{\Phi} \sqsubseteq \exists r; \Phi_{in\nu}(n, acc, r)
```

 $\Phi_{inv}(n, acc, r) = \exists w; \text{ req counter} \mapsto w \operatorname{ens}[r] \operatorname{counter} \mapsto w + (2^{n+1} - 2) \wedge (acc \wedge r = 1 \vee \neg acc \wedge r = 0)$

```
7 | n -> let r1 = perform Flip in
```

```
let r2 = tossN (n-1) in r1 && r2
```

```
9
```

8

```
10 let all_results counter n
```

```
11 (* all\_results(n, r) = \exists z ; req counter \mapsto z \land n > 0 ens[r] counter \mapsto z + (2^{n+1}-2) \land r=1 *)
```

```
12 = match tossN n with
```

```
13 | x \rightarrow if x then 1 else 0
```

```
14 | effect Flip k ->
```

```
15 counter := !counter + 1;
```

```
16 let res1 = resume k true in
```

```
17 counter := ! counter + 1;
```

```
18 let res2 = resume k false in
```

```
19 res1 + res2
```

```
• Proving via applying lemmas
```

- Lemmas are proved based on:
 - ✓ Try-catch reduction
 - ✓ Unfolding and rewriting (entailment rules)

Implementation and Evaluation

- 5K LoC on top of OCaml 5
- Benchmark programs with features: (Ind) proof is inductive, (MultiS)multi-shot handlers, (ImpureC) impure continuations, (HO) program is higher-order.

#	Program	Ind	MultiS	ImpureC	HO	LoC	LoS	Total(s)	AskZ3(s)
1	State monad	X	×	1	X	126	16	8.54	6.21
2	Inductive sum		×	1	X	41	11	1.68	1.28
3	Flip-N (<u>Deep Ri</u> ght Rec) (Fig. 7)		1	1	X	39	10	2.09	1.52
4	Flip-N (Deep Le <mark>ft Rec)</mark>		1	1	X	45	13	2.03	1.53
5	Flip-N (Shallow Right Rec)	X	1	1	X	37	11	5.08	3.18
6	Flip-N (Shallow Left Rec)		1	1	X	64	23	6.75	4.26
7	McCarthy's amb operator (Fig. 25)		1	1	1	109	45	7.71	5.34
	Total	-	-	-	-	461	129	33.88	23.32

LoS/LoC < 30%

Summary

- ✓ **Scope**: Zero/one/multi-shots + impure continuations, deep/shallow handlers, left/right recursion
- Effectful Specification Logic: Staged specifications + unhandled effects + try-catch logic constructs
- ✓ Hoare-style Verifier: ML-like language + imperative higher-order + algebraic effects.
- ✓ The Back-end Checker for ESL: Normalization rules + reduction process of try-catch constructs.
- ✓ **Prototype (Multicore OCaml):** Proven correctness, report on experimental results, and case studies.

Summary

✓ **Scope**: Zero/one/multi-shots + impure continuations, deep/shallow handlers, left/right recursion

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Take Away:

Thanks!

- 1) **Try not to assume,** for both HO functions and effects!
- 2) Modular specifications without global assumptions: try-catch constructs.
- 3) Explicit access to the continuations, which can be composed as needed.

My Research

• PhD (2018 Aug – 2023 May)

Thesis: Symbolic Temporal Verification Techniques with Extended Regular Expressions

Keywords: Modularly (Scalability), Expressive Specification, Hoare-style Verification

Applications - Event-based reactive systems [ICFEM 2020] Synchronous languages like Esterel [VMCAI 2021] User-defined algebraic effects and handlers [APLAS 2022] Real-time systems [TACAS 2023]

• Research Fellow (2023 - now)

Temporal Property Guided Bug Detection and Repair [FSE 2024]

Future

- Staged Specification Logic
 - 1) Summary/Lemma Inference;
 - 2) Non-terminating/liveness behaviours of effects handling;
 - 3) Apply staged specification to delimited control operators, e.g., shift/reset;
 - 4) Combine staged specification with type system.
- Temporal Logic Based Bug Finding and Repair
 - 1) Least Fixpoint & Greatest Fixpoint defined analysis : CTL + Datalog;
 - 2) Liveness Checking: Termination + Safety checking + Fairness Assumption;
 - 3) Temporal Logic Augmented LLM.



 Thesis: Symbolic Temporal Verification
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