

Linear Temporal Logic & Specifying and Verifying Future Conditions

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Content

Linear Temporal Logic

Temporal Logic based Formal Methods

Specifying and Verifying Future Conditions

- Detecting Use-after-free

- Detecting Null-pointer Dereference

- Specification Inference & Interprocedural Analysis
(NPD, Memory Leak)

Summary and Possibilities

Linear Temporal Property (LTL)

LTL formulas:

$\Phi ::= \perp \mid ap \mid \Phi_1 \wedge \Phi_2 \mid \neg \Phi \mid \mathcal{X} \Phi \mid \Phi_1 \mathcal{U} \Phi_2 \mid \mathcal{F} \Phi \mid \mathcal{G} \Phi$

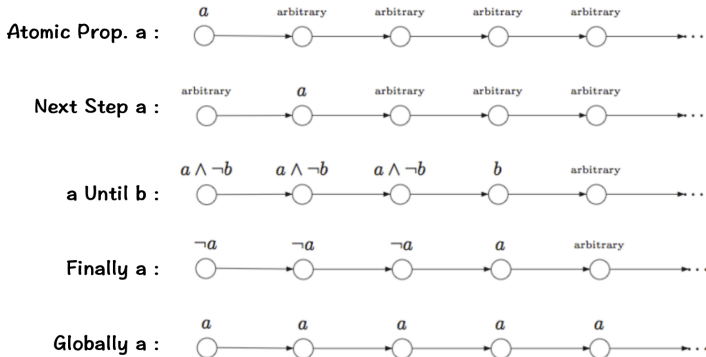
- ▶ ap : atomic proposition, eg., $v \geq 0$
- ▶ $\mathcal{X}$ (NeXt) : Φ is true at next step
- ▶ $\mathcal{U}$ (Until) : Φ_1 is always true until Φ_2 becomes true
- ▶ $\mathcal{F}$ (Finally) : Φ is eventually true
- ▶ $\mathcal{G}$ (Globally) : Φ is always true

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Evaluate LTL propositions over a sequence of states:



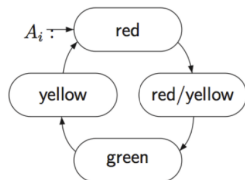
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Temporal Specifications:

- ▶ Liveness: "Traffic light is green infinitely often" $\triangleright \mathcal{G}(\mathcal{F}green)$
- ▶ Ordering: "Once red, the light cannot become green immediately" $\triangleright red \rightarrow \neg(\mathcal{X}green)$
- ▶ Responsiveness: "Every request will eventually lead to a response" $\triangleright \mathcal{G}(request \rightarrow \mathcal{F}response)$



Temporal Logic-based Formal Methods

LTL formulas:

$\Phi ::= \perp \mid ap \mid \Phi_1 \wedge \Phi_2 \mid \neg\Phi \mid \mathcal{X}\Phi \mid \Phi_1 \mathcal{U} \Phi_2 \mid \mathcal{F}\Phi \mid \mathcal{G}\Phi$

Regular Expressions:

$\Phi ::= \perp \mid \epsilon \mid _ \mid event \mid \Phi_1 \cdot \Phi_2 \mid \Phi_1 \vee \Phi_2 \mid \neg\Phi \mid \Phi^*$

In formal methods, both LTL and regular expressions are used to specify temporal properties. The language inclusion problem ($\mathcal{A} \sqsubseteq \mathcal{B}$) is **decidable** for both formalisms.

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In formal methods, both LTL and regular expressions are used to specify temporal properties. The language inclusion problem ($\mathcal{A} \sqsubseteq \mathcal{B}$) is **decidable** for both formalisms.

Formal Methods	Model Checking	Type & Effect system [1]	<u>Verification [2,3]</u>
Specification	LTL	Regular Expressions	Regular Expressions
Target	Models	Source Code	Source Code
Algorithm	Automata Inclusion	Type Checking	Term Rewriting System

Term Rewriting Regular Expressions

- ▶ Deciding the inclusion of regular expressions ($\mathcal{A} \sqsubseteq \mathcal{B}$)
- ▶ Flexible specifications, which can be combined with other logic
- ▶ Efficient entailment checker with inductive proofs.

Examples:

$$x > 2 \wedge E \sqsubseteq x > 1 \wedge (E \vee F)$$

$$x > 0 \wedge E \not\sqsubseteq x > 1 \wedge (E \vee F)$$

$$\text{true} \wedge E \not\sqsubseteq \text{true} \wedge (E . F)$$

$$(a \vee b)^* \sqsubseteq (a \vee b \vee bb)^* \quad [\text{Reoccur}]$$

$$\varepsilon \cdot (a \vee b)^* \sqsubseteq \varepsilon \cdot (a \vee b \vee bb)^* \quad [\text{Reoccur}]$$

$$a \cdot (a \vee b)^* \sqsubseteq (a \vee b \vee bb)^* \quad b \cdot (a \vee b)^* \sqsubseteq \dots$$

$$(a \vee b)^* \sqsubseteq (a \vee b \vee bb)^*$$

Post Conditions vs. Future Conditions

main.c

```
1 int x = 0;
2 void test()
3 // pre:   x=0
4 // post:  x=1
5
6 { x = x + 1;
7   return;
8 }
9
10 int main() {
11     test();
12     x = x + 2;
13 }
```



main.c

```
1 int x = 0;
2 void test()
3 // pre:   x=0
4 // post:  x=1
5 // future: Finally (x=3)
6 { x = x + 1;
7   return;
8 }
9
10 int main() {
11     test();
12     x = x + 2;
13 }
```



Future Conditions

Preventing memory leak, double-free and use-after-free

```
void *malloc (size_t size);  
// pre: size > 0  $\wedge$   $\_*$   
// post: (res = null  $\wedge$   $\epsilon$ )  $\vee$  (res  $\neq$  null  $\wedge$  malloc(res))  
// future: (res = null  $\wedge$   $\_*$ )  $\vee$  (res  $\neq$  null  $\wedge$   $\mathcal{F}$  free(res))  
  
void free (void *ptr);  
// pre: true  $\wedge$   $\_*$   
// post: true  $\wedge$  free(ptr)  
// future: true  $\wedge$   $\mathcal{G} \text{ !}_*(ptr)$ 
```

Preventing null-pointer dereference

```
(void) *ptr = v;  
// pre:  $\exists$  ptr. true  
// post: true  $\wedge$  deref(ptr)  
// future: (v = null  $\wedge$   $\mathcal{G} \text{ !}_*(ptr)$ )  $\vee$  (v  $\neq$  null  $\wedge$   $\_*$ )
```

Detecting Use-after-free

```
34  int paper(int argc, char **argv) {
35      char *buf1, *buf2, *buf3;
36      buf1 = (char *) malloc(1);
37      buf2 = (char *) malloc(1);
38      free(buf2); // free buf2R1
39      buf3 = (char *) malloc(1);
40      strncpy(buf2,argv[1],1); //4. UAF
41      free(buf1); free(buf3); }
42
```

5

The future condition is violated (ST) here at line 40

Future condition is =

```
(((((!free(v27))^* · free(v27) · ( _)^*) /\
(!_(buf2))^*)) /\
(!free(v35))^* · free(v35) · ( _)^*))
```

Trace subtracted = strncpy(buf2)

Pure = buf1=v27^buf2=v30^v33=()^buf3=v35^v25=argv.1^TRUE^TRUE

Detecting Null-pointer Dereference

```
5  int main(int argc, char *argv[]) {  
6      int *data = NULL;  
7  
8      if (argc > 1) {  
9          data = malloc(sizeof(int));  
10         *data = 100;  
11     }  
12  
13     // Bug: data might be NULL if argc <= 1  
14     printf("Data value: %d\n", *data);  
15  
16     free(data);  
17     return 0;  
18 }
```

1

The future condition is violated (ST) here at line 14

Future condition is $(!(*data)) \wedge *$

Trace subtracted = $\text{deref}(*data)$

Pure = $*data = 0 \wedge 0 = 0 \wedge \text{argc} \leq 1 \wedge \text{TRUE}$

Specification Inference

Input Specification:

```
/*@ free(ptr) =
  REQ TRUE
  ENS ( $\exists r : r = \text{unit} ; \text{free}(ptr) ; (!\_(\text{ptr}))^* ; r$ ) @*/

/*@ malloc(size) =
  REQ TRUE
  ENS ( $\exists l : !(l=0) ; \text{malloc}(l) ; (!\text{free}(l))^* \cdot \text{free}(l) \cdot (\_)^* ; l$ ) @*/
```

Input program:

```
5  int* create_array(int size) {
6      if (size <= 0) {
7          return NULL; // Returns NULL for invalid size
8      }
9      return malloc(size * sizeof(int));
10 }
```

```
+-----+-----+
|           Inferred Specifications           |
+-----+-----+
```

```
/*@ create_array(size) =
REQ TRUE
ENS ( $:\text{size} \leq 0 \wedge v0 = 0 ; \epsilon ; (\_)^* ; v0$ ) \/  

( $:\text{size} > 0 \wedge v1 = 1 \wedge v2 = (\text{size} * v1) \wedge v3 \neq 0 ; \text{malloc}(v3) ; (!\text{free}(v3))^* \cdot \text{free}(v3) \cdot (\_)^* ; v3$ ) @*/
```

Interprocedural Analysis

```
11
12  int main(int n) {
13      int *arr = create_array(n); // Will return NULL
14
15      // Bug: dereferencing NULL return value
16      arr[0] = 100;
17
18      printf("First value: %d\n", arr[0]);
19      return 0;
20  }
```

1

The future condition is violated (ST) here at line 16

Future condition is = (!_(*arr))^*

Trace subtracted = deref(arr)

Pure = $n \leq 0 \wedge v13 = 0 \wedge *arr = v13 \wedge v13 = 0 \wedge \text{TRUE}$

2

The future condition is violated (Emp) here at line 20

Future condition is = (!free(v14))^* · free(v14) · (_)^*

Trace subtracted = ϵ

Pure = $n > 0 \wedge v1 = 1 \wedge v2 = (n * v1) \wedge v14 != 0 \wedge *arr = v14 \wedge v14 != 0 \wedge v10 = 100 \wedge v11 = arr.0 \wedge v12 = 0$

Summary and Possibilities

Main Contribution

- ▶ Compositional static analyzer via temporal properties
- ▶ Novel future-condition
- ▶ Specification Inference

Several aspects remain open for future work...

- ▶ Higher-order programs (Callbacks)
- ▶ OOP
- ▶ Buffer Overflow
- ▶ Machine checkable verification results (Rocq)
- ▶ ...

Thank you for listening!

References

- [1] Yoji Nanjo et al. “A Fixpoint Logic and Dependent Effects for Temporal Property Verification”. In: Proceedings of the 33rd Annual ACM/IEEE Symposium on Logic in Comp Ed. Anuj Dawar a Erich Grädel. ACM, 2018, s. 759–768. DOI: 10.1145/3209108.3209204. URL: <https://doi.org/10.1145/3209108.3209204>.
- [2] Yahui Song, Darius Foo a Wei-Ngan Chin. “Specifying and Verifying Future Conditions”. In: Static Analysis - 32nd International Symposium, SAS 2025, Singapore, Oct Ed. Hakjoo Oh a Yulei Sui. Sv. 16100. Lecture Notes in Computer Science. Springer, 2025, s. 90–112. DOI: 10.1007/978-3-032-07106-4_5. URL: https://doi.org/10.1007/978-3-032-07106-4%5C_5.
- [3] Yahui Song et al. “ProveNFix: Temporal Property-Guided Program Repair”. In: Proc. ACM Softw. Eng. 1.FSE (2024), s. 226–248. DOI: 10.1145/3643737. URL: <https://doi.org/10.1145/3643737>.