



Specifying and Verifying Future Conditions

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Static Analysis Symposium (SAS) @ SPLASH 2025, Singapore



Future Conditions [FSE'24]

```
void *malloc (size_t size);  
// pre: size>0  $\wedge$   $\_*$   
// post: (ret=null  $\wedge$   $\epsilon$ )  $\vee$  (ret $\neq$ null  $\wedge$  malloc(ret))  
// future: ret $\neq$ null  $\rightarrow$   $\mathcal{F}$  (free(ret))
```

- ✓ *User-defined specifications for APIs*
- ✓ *Linear temporal logic: G, F, X, etc...*
- ✓ *Modular reasoning*
- ✓ *Light-weight specification inference*
- ✓ *Bug detection and program repair*
 - eg. memory/resource leak,*
 - null pointer dereference,*
 - unchecked return value, etc...*

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eg. memory/resource leak,
null pointer dereference,
unchecked return value, etc...

Three critical limitations :

- Inefficient entailment checking
- Handle loops via unrolling
- Bug-finding (no incorrectly flagged safe code)
over Soundness (no missed violations)

Inefficient entailment checking

```
void *malloc (size_t size);  
// pre: size>0  $\wedge$   $\_*$   
// post: (ret=null  $\wedge$   $\epsilon$ )  $\vee$  (ret $\neq$ null  $\wedge$  malloc(ret))  
// future: ret $\neq$ null  $\rightarrow$   $\mathcal{F}$  (free(ret))  
  
void free (void *ptr);  
// post: true  $\wedge$  free(ptr)  
// future: true  $\wedge$   $\mathcal{G}$  (!_(ptr))  
  
char *strncpy(char *dest, const char *source, size_t num);  
// post: true  $\wedge$  strncpy(dest)
```

```
1 int main(int argc, char **argv) {  
2     char *buf1, *buf2, *buf3;  
3     buf1 = malloc(1);  
4     buf2 = malloc(1);  
5     free(buf2);  
6     buf3 = malloc(1);  
7     strncpy(buf2, argv[1], 1);  $\leftarrow$  Use-after-free!  
8     free(buf1); free(buf3); }
```

A use-after-free bug recorded from CWE-416

Inefficient entailment checking

```
void *malloc (size_t size);  
// pre: size>0  $\wedge$   $\_*$   
// post: (ret=null  $\wedge$   $\epsilon$ )  $\vee$  (ret!=null  $\wedge$  malloc(ret))  
// future: ret!=null  $\rightarrow$   $\mathcal{F}$  (free(ret))
```

```
void free (void *ptr);  
// post: true  $\wedge$  free(ptr)  
// future: true  $\wedge$   $\mathcal{G}$  (!_(ptr))
```

```
char *strncpy(char *dest, const char *source, size_t num);  
// post: true  $\wedge$  strncpy(dest)
```

[FV-Call]

$f(\bar{x}) [\Phi_{pre}, \Phi_{post}, \Phi_{future}] \in \mathcal{E}$

$$\frac{\Phi <: \Phi_{pre} \quad \{\Phi \circ \Phi_{post}\} e \{\Phi_e\} \quad \Phi_e <: \Phi_{future}}{\{\Phi\} f(\bar{x}); e \{\Phi_{post} \circ \Phi_e\}}$$

```
1 int main(int argc, char **argv) {  
2   char *buf1, *buf2, *buf3;  
3   buf1 = malloc(1);  
4   buf2 = malloc(1);  
5   free(buf2);  
6   buf3 = malloc(1);  
7   strncpy(buf2, argv[1], 1);  $\leftarrow$  Use-after-free!  
8   free(buf1); free(buf3); }
```

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Inefficient entailment checking

```
void *malloc (size_t size);
// pre: size>0 ∧ _*
// post: (ret=null ∧ ε) ∨ (ret≠null ∧ malloc(ret))
// future: ret≠null →  $\mathcal{F}$  (free(ret))
```

```
void free (void *ptr);
// post: true ∧ free(ptr)
// future: true ∧  $\mathcal{G}$  (!_ptr)
```

```
char *strncpy(char *dest, const char *source, size_t num);
// post: true ∧ strncpy(dest)
```

[FV-Call]

$$f(\bar{x}) [\Phi_{pre}, \Phi_{post}, \Phi_{future}] \in \mathcal{E}$$

$$\frac{\Phi <: \Phi_{pre} \quad \{\Phi \circ \Phi_{post}\} e \{\Phi_e\} \quad \Phi_e <: \Phi_{future}}{\{\Phi\} f(\bar{x}); e \{\Phi_{post} \circ \Phi_e\}}$$

1 `int main(int argc, char **argv) {` **The exiting approach :**

2 `char *buf1, *buf2, *buf3;`

3 `buf1 = malloc(1);` ← `malloc(buf2).free(buf2).malloc(buf3).strncpy(buf2).free(buf1).free(buf3)` `<: F(free(buf1))`

4 `buf2 = malloc(1);` ← `free(buf2).malloc(buf3).strncpy(buf2).free(buf1).free(buf3)` `<: F(free(buf2))`

5 `free(buf2);` ← `malloc(buf3).strncpy(buf2).free(buf1).free(buf3)` ~~`<: G(!_buf2)`~~

6 `buf3 = malloc(1);` ← `strncpy(buf2).free(buf1).free(buf3)` `<: F(free(buf3))`

7 `strncpy(buf2, argv[1], 1);` ← *Use-after-free!*

8 `free(buf1); free(buf3); }` ← `free(buf3)` `<: G(!_buf1)`
`empty` `<: G(!_buf3)`

A new solution for reasoning FCs

```
2. char *buf1, *buf2, *buf3;  
{(∃buf1, buf2, buf3. true; ε; _*)}
```

```
3. buf1 = malloc(1);
```

```
4. buf2 = malloc(1);
```

```
5. free(buf2);
```

```
6. buf3 = malloc(1);
```

```
7. strncpy(buf2, argv[1], 1);
```

A new solution for reasoning FCs

2. `char *buf1, *buf2, *buf3;`
 $\{(\exists buf1, buf2, buf3. true; \epsilon; _*)\}$

3. `buf1 = malloc(1);`
 $\{(\exists buf1, buf2, buf3. buf1 \neq null; malloc(buf1); \mathcal{F}(free(buf1)))\}$

4. `buf2 = malloc(1);`
 $\{(\exists buf1, buf2, buf3. buf1 \neq null \wedge buf2 \neq null; malloc(buf1) \cdot malloc(buf2); \mathcal{F}(free(buf1)) \wedge \mathcal{F}(free(buf2)))\}$

5. `free(buf2);`
 $\{(\exists buf1, buf2, buf3. buf1 \neq null \wedge buf2 \neq null; malloc(buf1) \cdot malloc(buf2) \cdot free(buf2); \mathcal{F}(free(buf1)) \wedge _ * \wedge \mathcal{G}(!_ (buf2)))\}$

6. `buf3 = malloc(1);`
 $\{(\exists buf1, buf2, buf3. buf1 \neq null \wedge buf2 \neq null \wedge buf3 \neq null; malloc(buf1) \cdot malloc(buf2) \cdot free(buf2) \cdot malloc(buf3); \mathcal{F}(free(buf1)) \wedge \mathcal{G}(!_ (buf2)) \wedge \mathcal{F}(free(buf3)))\}$

7. `strncpy(buf2, argv[1], 1);`
 $\{(\exists buf1, buf2, buf3. buf1 \neq null \wedge buf2 \neq null \wedge buf3 \neq null; malloc(buf1) \cdot malloc(buf2) \cdot free(buf2) \cdot malloc(buf3) \cdot strncpy(buf2); \mathcal{F}(free(buf1)) \wedge \perp \wedge \mathcal{F}(free(buf3))) \leftarrow \mathbf{X}\}$

FC Violation Found: subtracting “strncpy(buf2)” from “ $\mathcal{G}(!_ (buf2))$ ” leads to false!

- ❖ Linear trace processing
- ❖ Embed FCs into program states
- ❖ Trace conjunction + subtraction

Future Conditions

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eg. memory/resource leak,
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This Work :

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Embed FCs into the states + Trace subtraction
- ❑ Handle loops not via unrolling
- ❑ Soundness (no missed violations)

Predicates for Bags of Future Conditions

A false negative example from [FSE'24]

```
1 void* mallocN(int n, void **arr,){
2     int i = 0;
3     while (i < n) {
4         arr[i] = malloc(4); i = i+1;}
5     return *arr;}
6
7 void main () {
8     void *arr[5]; mallocN (5, arr);
9     free(arr[0]);/* memory leak */}
```

Predicates for Bags of Future Conditions

```

1 void* mallocN(int n, void **arr,){
2   int i = 0;
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5   return *arr;}
6
7 void main () {
8   void *arr[5]; mallocN (5, arr);
9   free(arr[0]);/* memory leak */}

```



$mallocN(n, arr) \equiv \text{req: } length(arr) \geq n$

$\text{ens: } (\exists i. true ; pred_t([0..n], i) ; pred_f([0..n], i))$

$pred_t(B, i) \equiv \Lambda_i^B (arr[i] \neq null \wedge malloc(arr[i])) \vee (arr[i] = null \wedge \epsilon)$

$pred_f(B, i) \equiv \Lambda_i^B (arr[i] \neq null \wedge \mathcal{F}(free(arr[i])))$

When reasoning about main():

8. `void *arr[5]; mallocN (5, arr);`
 $\{(\exists arr, i. length(arr) = 5 ; pred_t([0..5], i) ; \underline{pred_f([0..5], i)})\}$

9. `free(arr[0]);`
 $\{(\exists arr, i. length(arr) = 5 ; pred_t([0..5], i) \cdot free(arr[0]) ; \underline{pred_f([1..5], i) \wedge \mathcal{G}(!_ (arr[0]))})\}$

FC Violation Found: empty trace “ ϵ ” does not satisfy the obligation “ $pred_f([1..5], arr)$ ”!

(Specification) $[\text{req: } \pi \text{ ens: } \Delta]$
 (Post Summary) $\Delta ::= \bigvee (\pi ; \theta ; F)$

Predicates for Bags of Future Conditions

```

1 void* mallocN(int n, void **arr,){
2   int i = 0;
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```

When reasoning about mallocN():

$$\frac{[\text{FV-While}] \quad \{(\pi \wedge \pi_g; \theta; F)\} e \{(\pi; \theta; F)\}}{\{(\pi; \theta; F)\} \text{ while } \pi_g \text{ do } e \{(\pi \wedge \neg \pi_g; \theta; F)\}}$$



$\text{mallocN}(n, \text{arr}) \equiv \text{req: length}(\text{arr}) \geq n$

$\text{ens: } (\exists i. \text{true}; \text{pred}_t([0..n], i); \text{pred}_f([0..n], i))$

$\text{pred}_t(B, i) \equiv \Lambda_i^B (\text{arr}[i] \neq \text{null} \wedge \text{malloc}(\text{arr}[i])) \vee (\text{arr}[i] = \text{null} \wedge \epsilon)$

$\text{pred}_f(B, i) \equiv \Lambda_i^B (\text{arr}[i] \neq \text{null} \wedge \mathcal{F}(\text{free}(\text{arr}[i])))$

3. while (i < n){

$\{(\exists i. \text{true}; \text{pred}_t([0..i], i); \text{pred}_f([0..i], i))\}$

4. arr[i] = malloc(4);

$\{(\exists i. \text{true}; \text{pred}_t([0..i+1], i); \text{pred}_f([0..i+1], i))\}$

5. i = i+1;

$\{(\exists i. \text{true}; \text{pred}_t([0..i+1], i+1); \text{pred}_f([0..i+1], i+1))\}$

6. } $\{(\exists i. i = n; \text{pred}_t([0..i]); \text{pred}_f([0..i]))\} \rightsquigarrow$

$\{(\exists i. \text{true}; \text{pred}_t([0..n]); \text{pred}_f([0..n]))\}$

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Recursive predicates for bags of traces and FCs
- ❑ **Soundness (no missed violations)**

Soundness Formalization

- An instrumented semantics for the target language: $[s, \rho, F, e] \longrightarrow [s', \rho', F', v]$
- Semantic model of trace specifications: $s, \rho \models \pi \wedge \theta$
- A set of forward verification rules: $\{(P; \theta_1; F_1)\} e \{(Q; \theta_2; F_2)\}$

```
Theorem soundness : forall P e Q t1 t2 rho1 rho2 s1 v s2 f1 f2 f3,  
  forward P t1 f1 e Q t2 f2 ->  
  P s1 ->  
  trace_model rho1 t1 ->  
  bigstep s1 rho1 f1 e s2 rho2 f3 v ->  
  Q v s2 /\ trace_model rho2 t2 /\ futureCondEntail f2 f3.
```

It only sound to strengthen the future conditions, so that we do not miss any violations.

Future Conditions

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Predicates for bags of traces and FCs
- ✓ **Soundness (no missed violations)**
Rocq formalization

Experimental Results

Table 3. Experimental Results

Category	LoC	PrimS	InferredS	InferredInv	Report/Exp.	Time(s)
1	675	8	30	7	14/12	13.66
2	330	4	25	1	4/4	0.49
3	409	6	30	12	26/24	6.60
4	103	2	6	1	3/3	0.50
5	109	4	6	0	4/4	0.50
6	95	10	4	0	4/4	0.03
Total	1721	34	101	21	55/51	21.78

Category	Example APIs	Future Conditions
1. File Ops	fopen, open fclose, close	Finally to close the file descriptor Globally do not access the file descriptor Read-only files cannot be written to
2. Threads	pthread_create pthread_mutex_lock	Finally to pthread_join or detach the thread Finally to pthread_mutex_unlock
3. Memory	free malloc realloc	Globally do not access the pointer Finally free the new pointer Globally the old pointer is not accessed & finally free the new pointer
4. Sockets	socket	Finally to close the socket
5. Database	sqlite3_open	Finally to sqlite3_close the connection
6. URV/NPD	fgets, gethostbyaddr	Check the return value immediately after calls



False positive due to

- ❖ the limited expressiveness and
- ❖ weakending of the program states

Future Conditions

Thanks for
listening!

Bug Finding and Repair [FSE'24]

Verification (This work)

- Compositional Temporal Analysis
- Light-weight Specification Inference

- ✓ Under-approximation (drop paths when needed)
- ✓ Handle loops via unrolling
- ✓ Large-scale usability
- ✓ Fast and most-automated
- ✓ Bug finding and proof guided repair

- ✓ Over-approximation when path explosion
- ✓ Handle loops via recursive predicates
- ✓ No false negatives
- ✓ More efficient entailment checking
- ✓ Conservative analysis for critical systems

- Machine checkable certification
- Enhanced expressiveness

Future work!

Future-condition vs. Post-condition ?

```
main.c ⌵ 🌙  
  
1  int x = 0;  
2  void test()  
3  // pre:    x=0  
4  // post:   x=1  
5  // future: Finally (x=3)  
6  { x = x + 1;  
7    return;  
8  }  
9  
10 int main() {  
11     test();  
12     x = x + 2;  
13 }
```

